Klix Sporting Clays Fall Classic

KLIX SPORTING CLAYS FALL CLASSIC SHOOTING RULES AND REGULATIONS

The following are the Rules and Regulations governing the Shooters on Tournament Day:

- 1. All shooters must be at least (13) years of age. Shooters under (18) years of age must be teamed with a parent or guardian.
- 2. The consumption of alcoholic beverages during this event shall be as follows:
 - a. BYOL is NOT allowed. Beer and wine will be available at lunch through the reception.
 - b. Participants will not be served alcohol until they have finished shooting and their firearms are secured in their vehicles.
 - C. Alcoholic beverages are not allowed outside of the club house.
- 3. Hearing and eye protection is mandatory for all shooters. This equipment should be supplied by the participant. A shooter will not be allowed to participate in this tournament without eye and ear protection, and equipment can be purchased at the event.
- 4. Shotgun shells cannot exceed 3 dram 1-1/8 oz. shot. Shells may include 7-1/2, 8 and 9 shot. No shot under 7-1/2 can be used.
- 5. Gun actions will remain open at all times on the premises EXCEPT when on post ready to fire. When the gun is loaded, keep gun pointed down range at all times. Gun actions will be open and shells removed when changing posts.
- 6. If gun malfunctions, keep muzzle down range at all times while opening action.
- 7. A shooter will NOT be allowed to make gun repairs while in the shooting station. The shooter may use a backup gun or a team member's gun to finish the event.
- 8. No choke changes will be allowed once a shooter begins shooting on post.
- 9. If your gun does not fire for any reason (misfire, safety on, not loaded, gun malfunction, etc.) after a "called for" target is released, the target or targets will be counted as LOST. In case of "REPORT" doubles, if no shot is fired at the first target, a second target will be thrown when the first target hits the ground. Shooter may fire at the second target when ready.
- 10. Call "PULL" loudly when calling for target to be released.
- 11. If a range attendant has to make repairs on a thrower, open action and remove shells while on post.
- 12. Up to eight mulligans per person may be purchased in advance and may be used only during the Sporting Clays Event. A mulligan consists of two targets. The mulligans may be used at up to eight stations. The total score at the station where the mulligan is used cannot exceed the maximum possible hits for the station.
- 13. Each team may be allowed to see one legal set of targets from each trap before shooting at that station. Only "the shooter" will be allowed in the shooters station while shooting. The remaining group is required to not infringe upon the shooters line of fire or field of view. The shooter must exercise his or her mulligan option before leaving the shooter's post.

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14. Sporting Clays targets are not exact patterns and are thrown to imitate hunting conditions. A legal target is a whole clay that is thrown from the trap in a prescribed flight pattern within the three-second time limit after the participant calls for the target. Flight patterns are not exact and may vary in windy or rainy conditions. A legal target is one that resembles the general flight pattern and is not broken.

SCORING RULES AND REGULATIONS:

The following are the Rules and Regulations governing Tournament Scoring at Shooting Stations:

- 1. Final scoring will be done by Tournament officials.
 - a. Team scoring will be based on the average score per team.
- 2. Only legal targets will be scored and the team scorekeeper will be the judge of whether or not a target is broken.
- 3. The scorekeeper may ask for assistance if he/she feels assistance is required.
- 4. The scorekeeper will call "lost" for any target they judge missed and "dead" for any target they judge hit. Any challenge to the call must be made IMMEDIATELY by the shooter before firing at the next pair of targets. The scorekeeper will then make the final decision and if need contact the range official (Bart) if required.
- 5. The scorekeeper should tell the team their score and initial their score card before the next team steps into the shooter's post.
- 6. Legality of targets and whether or not the target is broken is the responsibility of the scorekeeper.
- 7. Only targets with a visible piece broken off will be scored as dead. Birds deflected in flight or dusted (but with no visible breakage) will be scored as lost.
- 8. The decision of the scorekeeper is final.

MULLIGANS:

A Mulligan is a "do over" which consists of two birds. A mulligan can only help the shooter, not hurt them. The following are the Rules and Regulations regarding scoring a Mulligan:

- 1. "The shooter" must notify the scorekeeper before leaving the shooter's post that he wants to use a mulligan. A shooter may not come back into the shooting station and ask for a mulligan.
- 2. The shooter must present his / her mulligan sticker to be allowed to shoot a mulligan.
- 3. The shooter is allowed up to eight mulligans on the main event round.
- 4. After the shooter presents his mulligan sticker to the scorer, it must be affixed to the shooters scorecard.
- 5. The shooter will call for the birds and another pair of birds will be thrown.
- 6. The "dead" OR "lost" indications will be marked on the scorecard.
- 7. A shooter cannot score more than the total regular birds on the station, even if

adding the mulligans to the regular birds hit is greater than that amount.

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REGISTRATION:

The following are the Rules and Regulations in regards to the Registration Booth:

- 1. The Release of Liability must be signed by every person entering the Tournament site.
- 2. Participants who have not pre-paid their Tournament entry fees will complete a form that provides for payment method.
- 3. Participants will be mailed a receipt after the tournament.

TEAM SCOREKEEPER RESPONSIBILITIES:

- 1. Scorekeepers should familiarize themselves with the Scoring Rules and Regulations provided.
- 2. The scorekeeper should also launch the targets for their team. If assistance is needed from the Range Official (Bart) then the scorekeeper will contact him via cell phone. Bart's cell phone will be communicated prior to the event.
- 3. Make sure Safety Rules are observed at all times. Refer to the Shooting Rules and Regulation provided.
- 4. All scorekeepers must have eye and ear protection at all times. Do not allow shooter to participate without eye and ear protection (NO EXCEPTIONS!).
- 5. The scorekeeper shall pull Single, Report and True pair targets for shooters.
- 6. Call range official if a machine has broken down or a machine is breaking too many clay targets.
- 7. The Tournament Staff will take care of loading machines as required.
- 8. Scorekeeper has the final say on shooter's score.
- 9. DO NOT allow shooters to take score sheets after they have completed their final station. Hold completed score sheets and submit to event officials in the clubhouse.
- 10. Try to keep shooters moving through the stations as efficiently as possible.